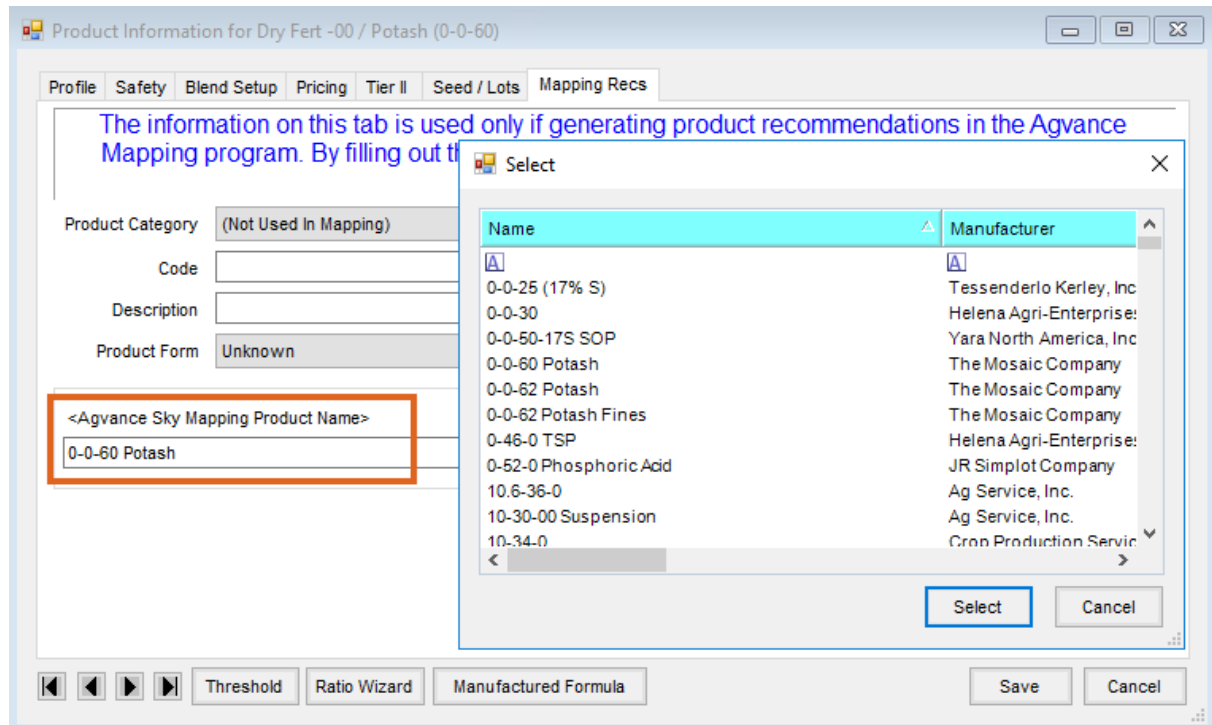


Link SKY Mapping Products to Agvance Products

Last Modified on 06/18/2026 8:11 am CDT

SKY Mapping Products can be linked to Agvance Products in the Hub.

1. Navigate to the Product to link in Agvance and choose **Edit**.
2. Double-click in the <Agvance SKY Mapping Product Name> field on the *Mapping Recs* tab.



- o If the Agvance Product is linked to an Agrian ID and the Agrian ID matches the one in SKY Mapping, the Product will automatically link.

Note: Double-click in the <Agvance SKY Mapping Product Name> field to choose a different Product if needed.

- o If there is not an Agrian ID set up on the Product, choose the SKY Mapping Product to link to the Agvance Product.

3. Highlight the Product in the <Agvance SKY Mapping Product Name> field and use the **Delete** key on the keyboard to delete a linked Product.

Note: It is recommended to link Agvance Products in the master Location so if Product Sync Rules are set up, the information will be available in other Locations. Ensure *Line 67* on the *Setup Product Synchronization Rules* window found at *Hub / Setup* has both *Sync on Add* and *Sync on Edit* checked.

Setup Product Synchronization Rules

Synchronization Rules Additional Datasets

When performing an 'ADD' of a product, the program will add this new product to all related departments and update/populate all information that is checked in the 'Sync on Add' column.
When performing an 'EDIT' of a product the program will not only update all existing products in related departments with the information that is checked in the 'Sync on Edit' column, it will also perform an ADD to any new related departments that don't have the product setup at this time.

Sync on Add Sync on Edit

Tag All Tag All

Untag All Untag All

| | Data Element Name | Editable Description | Sync on Add | Sync on Edit | |
|----|------------------------------|------------------------------|-------------------------------------|-------------------------------------|--|
| 58 | product.MPSDescription | product.MPSDescription | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 59 | product.MPSProductFomlnt | product.MPSProductFomlnt | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 60 | product.onhold | product.onhold | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 61 | product.MPSMinSetPoint | product.MPSMinSetPoint | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 62 | product.MPSMaxSetPoint | product.MPSMaxSetPoint | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 63 | product.MPSSwitchSetPoint | product.MPSSwitchSetPoint | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 64 | product.MPSOutOfFieldRate | product.MPSOutOfFieldRate | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 65 | product.MPSRoundRecMethodInt | product.MPSRoundRecMethodInt | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 66 | product.MPSRoundRecValue | product.MPSRoundRecValue | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 67 | product.MapXRefGUID | product.MapXRefGUID | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | |
| 68 | product.MPSCRM | product.MPSCRM | <input type="checkbox"/> | <input type="checkbox"/> | |
| 69 | product.MPSGDDMaturity | product.MPSGDDMaturity | <input type="checkbox"/> | <input type="checkbox"/> | |
| 70 | product.MPSGDDSilk | product.MPSGDDSilk | <input type="checkbox"/> | <input type="checkbox"/> | |
| 71 | product.MPSCropHeatUnits | product.MPSCropHeatUnits | <input type="checkbox"/> | <input type="checkbox"/> | |
| 72 | product.LastModifiedUTC | product.LastModifiedUTC | <input type="checkbox"/> | <input type="checkbox"/> | |
| 73 | product.PCPCRegNum | product.PCPCRegNum | <input type="checkbox"/> | <input type="checkbox"/> | |

- Synchronize Adds only when needed for transactions
- Live Product Synchronization

Save Cancel